





TERMS AND CONDITIONS WHITE BOOK CANNABISCOIN COLOMBIA

I. PRE-LAUNCH AND LAUCH RULES

In the pre-launch of CannabisCoin Colombia there are 9"000.000 pre-mined CCC tokens available for immediate offer.

200"000,000CCC (CCC -CannabisCoin Colombia) will be pre-mined:

100"000,000CCC will be allocated to pioneer human resources and 100"000,000CCC will be allocated to offer them; of the latter in the pre-launch offer, 9"000,000CCC will be allocated for the immediate offer and the remaining 91"000,000CCC will be available when the situation warrants it and there is consensus between the parties. The pioneer human resource of CannabisCoin Colombia has the commitment do not to start changing the premined CCCs before the first 3 years of launch has elapsed. Investors in pre-launch of CannabisCoin Colombia have the commitment do not start changing the CCCs before the first year of launch has elapsed.

The information about the collections and distributions on the invested resources will be publicly displayed on the project website www.canabiscoin.com.co, providing a transparent management of the information.

Investors who join in the pre-launch will have free access to the Academy's training program in Finance, Blockchain and Biotrade, as well as the services of: the cannabic Hotel Mota, the Cannabis Clinic and SPA, (promoting the health and wellness themed tourism, initially virtually), along with comics and videogames Mota Hotel and SuperLesbian.

For investments over USD 2,000, a cannabis kit will be given as a gift consisting of: exclusive physical representation in polymer of the CannabisCoin Colombia token (double-sided coin with the stamp and colors of the logo on both sides), sample of cannabic fabric, sample of cannabis paper, 3 different propagation media, scalpel for cloning, aloe vera gel









for cloning, integral substrate, germination substrate, a small pot, stem and root sample from a cannabis plant and 3 non-psychoactive cannabis seeds.

The rules are described below:

Internally in the CannabisCoin Colombia community and as a guarantee of physical endorsement of the equivalence of CCC in products derived from cannabis, initially there is (as the most basic level) that 1,000gr of dehydrated / dried Cannabis flower vacuum packed and of excellent quality equals 1,000CCC.

9"000,000CCC correspond to a physical backup of 9Tn (9" 000,000gr) of dehydrated / dried Cannabis flower vacuum packed and of excellent quality. The above is a reference standard, being of great interest the commercialization of other products with a greater added value (such as cosmetics, food and beverages, textiles, different kinds of paper, construction materials and more from cannabis), exhibited in the Virtual Store of Biocomercio.

In the pre-launch, a minimum purchase of 500CCC (50USD) and a maximum of 1"000,000CCC (100,000USD) is allowed.

In total, it is projected to raise 9"000,000CCC (900,000USD)

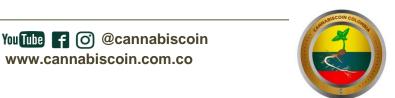
NOTE: In our ICO, future units of the CannabisCoin Colombia (CCC) token are offered to investors at a launch price of 500CCC for 50USD, a token that will be fully interchangeable on the Exchange platform, once the financing objectives are achieved, starting with the pre-launch, and then passed to three investment wheels. It is committed to having the operation and functionality of the CannabisCoin Colombia token on the Exchange Platform, together with the Virtual Biotrade Store, by June 2022.

II. DISTRIBUTION OF RESOURCES RAISED IN THE PRE-LAUNCH

The 9"000,000CCC (900,000USD) raised during the pre-launch will be distributed as follows:

Acquisition of equipment and infrastructure for CDT processes (Technological Development Center specialized in Cannabis and other Enteogens). 2"500.000CCC.









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- Strengthening of Exchange and Biotrade platforms (improving security, contracting auditing and external consulting). 1"000,000CCC.
- Strengthening the CCC token (improving security, contracting auditing and external consulting). 1"000,000CCC.
- ➤ Cannabis Metaverse and Vivids Virtual Experiences (EVV). 1"000,000CCC.
- > Development of academic content. 500,000CCC.
- Comic and Video Game Mota Hotel. 500,000CCC.
- ➤ Hotel Virtual Cannabis Mota (Vivids Virtual Experiences –EVV), with a permanent virtual meeting room 420 for cannabis users (available in Spanish, then in other languages).
- > 1" 000,000CCC.
- > Cannabis Clinic and Virtual SPA (Vivids Virtual Experiences –EVV). 1"500,000CC

III. CANNABISCOIN COLOMBIA (CCC) IS A DEFLATION CURRENCY

Every 5 years the amount of CCC that will be generated during the next 5 years is reduced to 3/5.

The following projection is made based on estimates made by experts in the medical cannabis market of 2,500 "000,000 USD for the year 2025, a figure that is even higher if other industries derived from cannabis are included such as cosmetics, food and beverages, paper, textile, energy and care for the environment, construction and new materials.

There are 3,141"592,653 CCC for the first 5-year period (after launch, the market will guide its own dynamics in CCC's behavior).

- Maximum amount of CCC that can be generated (mined) during the 1st period of 5 years: 3,141"592,653 CCC divided 5 years 628" 318,530.6 CCC per year.
- Quantity of CCC generated (mined) during the 2nd period of 5 years:
- > 1,884"955,591.8CCC (376" 991,118.36CCC per year).
- Quantity of CCC generated (mined) during the 3rd period of 5 years:
- > 1,130"973,355.08CCC (226" 194,671.016CCC per year).
- Quantity of CCC generated (mined) during the 4th period of 5 years:
- > 678"584,013,048CCC (135" 716,802,6096CCC per year).



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And so on every 5 years the number of tokens generated decreases, like an asymptote that tends to zero.

NOTE: Initially and for a single time, there will be pre-mined tokens, corresponding to 200"000.000CCC, allocating 100" 000.000CCC to the pioneer human resource, equivalent to 3.18% of the total amount of tokens that are mined during the first period of 5 years (3,141"592,653CCC).

IV. PIONEERS AND OTHER MEMBERS OF CANNABISCOIN COLOMBIA

There are different levels and types of participation:

- 1. The Pioneers, who correspond to most of the human resource together with the company Cannabis Industrial SAS.
- 2. The Association of Small, Medium and Other Cannabis Producers, as well as the Community.
- 3. Investors, with a 27% stake. During the launch, the first investment round will be held, offering 5% of the participation in CannabisCoin Colombia for a value equivalent to 55"000,000CCC (at least 5" 500,000USD).

V. ORGANIZATION AND STRATEGIC LINES

CannabisCoin Colombia is operationally consolidated through the following 9 pillars:

1. Token CannabisCoin Colombia. Cryptocurrency based on cannabis-derived products with high added value, which are manufactured in the Center for Technological Development Specialized in Cannabis and other Enteogens, with a traceability seal implemented through blockchain technology to monitor all stages of production until when the final product is consumed or goes into disuse (from propagation material, cultivation, harvest, post-harvest handling, agro-industrial transformation to obtain derivatives, the finished product and the disposal of waste from the product at the end of its life cycle). Among the goods and services that can be accessed with the CANNABISCOIN COLOMBIA (CCC) token, the portfolio of visual and entertainment products is included, such as Comics and Videogames Mota









Hotel, SuperLesbiana and Psychonauts, along with personalization and Digital acquisition of each video game character through Non Fungibles Token (NFT) exclusively developed by digital artists.

- Exchange. Platform for the exchange of cryptocurrencies such as CannabisCoin Colombia, Bitcoin and others, planning to acquire a portfolio of investments in crypto assets.
- 3. Academy in Finance, Blockchain and Biotrade. In order to train the support human resource in the development of the project, as well as in the adoption and promotion of these technologies, for the transfer of knowledge and the economic empowerment of the population.
- 4. Community and Association of Small, Medium and Other Cannabis Producers. Initially, small, medium and other producers are advised free of charge, in complying with the requirements and procedures in general for obtaining the cultivation license through the CannabisCoin Colombia Association, supplying the propagation material at production cost; then financing cannabis licensing and cultivation activities, along with the purchase of the harvest, providing a share of the economic benefits derived from the commercialization of the products.
- 5. Technological Development Center (CDT) specialized in Cannabis and other Entheogens. Made up of professionals with masters and doctorates in different areas such as nanotechnology, bioprospecting, biotechnology, alternative energies, new materials, medical physics, among others, being responsible for the design and manufacture of the products that energize the platform of the Biotrade Virtual Store, as well as well as the monitoring of traceability and quality in the stages of the production process under the LCA approach (Life Cycle Analysis), together with the incorporation of blockchain technology for the identification of each product in a traceable way. It directs research towards the use of renewable and alternative energies, having the goal of achieving advances in the design, construction and massification of devices for the use of free energy. Supports the development and implementation of tools for Vivids Virtual Experiences (EVV) and the Cannabis Metaverse.
- Virtual Biotrade Store. Space for the commercialization of products derived from cannabis with high added value, manufactured in the Technological Development Center (CDT) Specialized in Cannabis and other Entheogens,









guiding the marketing and sales processes. All transactions are carried out in CannabisCoin Colombia (CCC) tokens, which can be exchanged in the ExChange for other tokens, or pesos (and other fiat money). As a sales strategy, we have the "Vivids Virtual Experiences" (EVV) developing the Cannabis Metaverse for the Biotrade Virtual Store.

- 7. Cannabis Metaverse and Vivids Virtual Experiences (EVV). From the pioneer human resource, this tool is being developed for the transfer of knowledge and interaction from social marketing, as a sales strategy for the products offered in the Biotrade Virtual Store, as well as to provide the user with goods and services, a deep, intense and meaningful experience, regarding the exchange of knowledge, sensory stimulation and entertainment. These are applications for augmented virtual reality, which are developed by implementing new devices with hardware components (transducers, processing center, olfactory module, glasses and sensorial helmets adaptable to other types of products such as the Oculus and others) and specialized software, with the possibility of venturing into EVV in sectors other than the cannabis industry. It is initially planned to establish and operate in a virtual way, the Cannabis Hotel Mota together with the Cannabis Clinic and SPA, this framed in the development of the Cannabis Metaverse from CannabisCoin Colombia.
- 8. Comic and Video Game Mota Hotel. The scenarios take place in the dynamics of the cannabis themed Mota Hotel. It has the purpose from an ancestral, cultural, scientific and playful perspective, to provide information on the history, industry, advances and trends, in the interaction with Cannabis and other entheogens, addressing the subject in a joyful, creative, argumentative and loaded way in black humor. The main characters, co-stars and occasional characters, express different facets, highlighting positive aspects derived from the industrial, medicinal and scientific use of Cannabis and other entheogens in a utopian world. Comics and Videogames provide support to Mota Hotel, the Cannabis Clinic and SPA, making them known. They are supported in the developments of the Cannabis Metaverse and the Vivids Virtual Experiences (EVV).
- Cannabis-themed hotel Mota Hotel, Cannabis Clinic and SPA. Only through CCC tokens access is allowed to the goods and services provided by Mota Hotel, the Cannabis Clinic and SPA. These spaces will begin to be









operational virtually, while they are materializing in physical spaces and facilities. They are supported by the developments of the Cannabis Metaverse and the Vivids Virtual Experiences (EVV).

VI. WHO ARE WE?

A multidisciplinary team of professionals with postgraduate degrees in different areas, supported by the technology-based social company CANNABIS INDUSTRIAL SAS and investors, united in the 9 purposes mentioned above, in search of the revitalization of the cannabis industry, supporting small, medium and other producers that are linked to the CannabisCoin Colombia Association; reaching the sale of products manufactured in the CDT and exhibited in the Virtual Biotrade Store. Simultaneously, knowledge transfer processes are generated around training in finance, blockchain and biotrade, while training the human resource who will adopt, promote and replicate these new knowledge, including those related to the Cannabis Metaverse, the Vivids Virtual Experiences (EVV) and others mentioned above.

VII. PARTICIPATION AND PERCENTAGE DISTRIBUTION

Human resource: 18%Association: 10%

Community (people who do not have economic resources and who want to train at the Academy in Finance, Blockchain and Biotrade, as well as the entities with which there is an agreement such as universities, institutes, associations, among

others): 10%

➤ Industrial Cannabis: 35%

➤ Investors: 27%

VIII. HUMAN RESOURCE

Professionals mostly with postgraduate degrees, with the commitment do not to abandon the project, at least during the first three years of operations.









Financial and Commercial Management

Composed of: Alexander Buitrago, Carlos Saldana and Juan Ruiz Ceballos





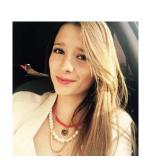


They make up the commercial relations, financial advisory and accounting team.

- They make approaches with national and foreign financial entities.
- ➤ They materialize agreements and conventions with entities in the sector (such as other ExChange, foundations, governments such as El Salvador, the states of Wyoming and Hawaii in the USA, etc.).
- They coordinate the communication strategy.
- They coordinate contact and interaction with potential investors.
- > They support the financial education program, providing valuable guidance in its orientation.

Academic and Social Projection Directorate

Composed of: Luisa Valencia, Luis Miguel Romero and Esteban Valbuena









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- ➤ They develop pedagogical material for the Virtual Academy in Finance, Blockchain and Biotrade.
- ➤ They develop pedagogical material for the socialization of information and articulation with small, medium and other cannabis producers within the CannabisCoin Colombia Association.
- > They support the communication strategy.

Scientific Direction of the Technological Development Center (CDT) Specialized in Cannabis and other Enteogens

Integrated by: Mauricio Galvis, Johana Niño, the Group for Research and Study of Cannabis and other Entheogens (GIECE), by the support entities with which there is an agreement and are part of the CannabisCoin Colombia Community (such as Universities and Research Centers).







- ➤ They design and manufacture cannabis-derived products with high added value, conforming and functionalizing the 3 axes of the CDT: i. Pharmaceutical Line, ii. Industrial Line, iii. Analytical Line, in coordination with the resources that the company CANNABIS INDUSTRIAL SAS has, which are at the disposal of CANNABISCOIN COLOMBIA.
- ➤ They prepare and present technical and scientific reports, structure the research projects that are presented in the calls (such as those related to the access and use of alternative energy sources, free energy and cogeneration).
- They support the design and implementation of Vivids Virtual Experiences (EVV).









Software and Programming Directorate, Dr. Blockchain

Integrated by the company Digital Corps SAS led by Eng. Ismael Salgado



- ➤ They coordinate the establishment and functionality of the CannabisCoin Colombia Token in their own Exchange and others.
- > They support the blockchain education program.
- ➤ They support the design of tools and their implementation for Vivids Virtual Experiences (EVV).

Communication, Design and Marketing Management

Made up of Sandra Jiménez Abella, Marlon Bernal and Gabriel Gaitán







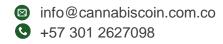
- > They support the development of the visual and creative component of the comics and video games Mota Hotel, SuperLesbiana and Psychonauts.
- > They support the development of the visual and interactive component of the Cannabis Metaverse.











- > They support the development of the visual and interactive component of the Vivids Virtual Experiences (EVV) and in general what is related to the marketing strategies for CannabisCoin Colombia.
- They support the communication strategy.

Legal Directorate

Made up of the Secret Cannabis Lawyer and her team



- They coordinate the legal strategy for the operation of CannabisCoin Colombia, projecting future situations, cleaning up and incorporating the changes required at each stage of the process.
- > They coordinate the legal strategy for the minimization of risks in the operations of CannabisCoin Colombia.
- ➤ They coordinate with Dr. Blockchain the development and implementation of smart contracts for the CannabisCoin Colombia network.

Community and Association of Small, Medium and Other Cannabis Producers

Providing solutions to the bottleneck, to generate an inclusive and participatory cannabis industry, support opportunities related to addressing:

- Existence of a large number of registered as small and medium producers who do not have a cultivation license, without even having the possibility of cultivating.
- ii. Individuals and licensed companies that do not have the resources to establish processes for the cultivation or manufacture of derivatives, without having buyers for the biomass and / or derivatives generated.









In the two previous cases, the possibilities of participating in the benefits derived from the commercialization of the finished products are minimal, there is no financing, or advice, or support for the generation and certification of processes in Good Practices.

CANNABISCOIN COLOMBIA plans to provide support so that small, medium and other cannabis producers are articulated in a fair trade scheme, with the CUMMS-GAP certification (Control Union Medical Cannabis Standard in alliance with Global Gap, they offer this organic seal and fair trade specialized in cannabis) and participating in the profits generated in the commercialization of the finished products, fully traceable from the propagation material to when the final disposal of the residues of the finished product after use is made, this through the implementation of blockchain technology.

The members of the Association will supply the cannabis biomass, which will be transformed in the CDT into finished products with high added value.

For other people and entities that want to be part of CannabisCoin Colombia without being cannabis licensees and without having any relationship with the industry, the opportunity is provided so that the Community in general that wants to join CannabisCoin Colombia can do so, for example to through the Academy in Finance, Blockchain and Biotrade. In the Community there are also support entities with which Cooperation Agreements are held, such as the National University of Colombia, Manizales headquarters (UN), the University of Environmental and Applied Sciences (UDCA), the Antonio Nariño University (UAN), the University of Antioquia (UdeA), the Center for Computational Biology and Bioinformatics (BIOS), the ECCI University, among others.

Cannabis Industrial SAS

- ➤ The technology-based social company CANNABIS INDUSTRIAL places at the disposal of CANNABISCOIN COLOMBIA, the licenses, records, document management processes, productive and research projects, infrastructure, equipment, which it owns and is required to carry out the activities projected from CANNABISCOIN COLOMBIA.
- ➤ The company provides the advisory and consulting services that are offered in the first stage for free to small, medium-sized and other producers, in licensing, registration, among other topics of interest to the union; consultancies that normally have relatively high costs, which makes licensing difficult, even if you have the money to pay the fee to the Ministry of Justice and Law for the Cannabis









Cultivation License in the associative scheme; this as a strategy to publicize and promote the link to the CannabisCoin Colombia Association

- The business lines that have been leading are provided, among which are: "Cannabis Clinic and SPA", supported by the research projects "Clinical study using standardized cannabis derivatives and implementing the HiCEC (Medical Record Electronics for patients treated with cannabis derivatives)"and"Bio prospecting of metabolites for the cosmetic industry in the era of computational biology".
- Experience is provided in applied research to the use and valorization of the different components of the cannabis plant, obtaining products of high added value in the pharmaceutical, cosmetic, food and beverage, textile, paper, energy and environmental lines, from the construction and new materials.
- ➤ Contributions from the Cannabis Metaverse and Vivids Virtual Experiences (EVV), together with Comics and Videogames Mota Hotel, SuperLesbian and Psychonauts.
- The company contributes from the strategic planning and direction, counting on the perspective of being located as a research entity and licensee in cannabis.

Investors

They provide resources for the strengthening of CANNABISCOIN COLOMBIA, through 4 key moments in which pre-mined tokens and participation percentages in CannabisCoin Colombia will be offered up to 27%, as follows:

- 1. Pre-launch. Projected 3 and a half months before launch; 9"000,000 in CCC tokens will be offered, raising 900,000USD.
- 2. First investment round, projected for 6 months, equivalent to 5% of CANNABISCOIN COLOMBIA, for a value of 55"000,000CCC (at least 5" 500,000USD).
- 3. Second investment round, projected for the second year, equivalent to 10% of CANNABISCOIN COLOMBIA, for a value of 180"000,000CCC (at least 18"000,000USD).
- 4. Third investment round, projected for the third year, equivalent to 12% of CANNABISCOIN COLOMBIA, for a value of 350"000,000CCC (at least 35" 000,000USD.









The information on the collections and distribution of the invested resources will be publicly displayed on the project website www.cannabiscoin.com.co, for its transparent management, allowing monitoring and follow-up activities.

Investors will have free access to the Academy's training program in Finance, Blockchain and Biotrade, as well as the services of: the Virtual Cannabis Mota Hotel, the Cannabis Clinic and SPA, (promoting health and wellness thematic tourism, initially virtually), along with Comics and Videogames Mota Hotel, SuperLesbian and Psychonauts.

For investments greater than USD 5,000, a cannabis kit is given as a gift consisting of: exclusive physical representation in polymer of the CannabisCoin Colombia token (two-sided coin with CCC's stamp and colors), cannabis fabric sample, cannabis paper sample, 3 media of different propagation, scalpel for cloning, integral substrate, germination substrate, a pot, stem and root sample of a cannabis plant and 3 non-psychoactive cannabis seeds.

IX. DISTRIBUTION OF RESOURCES RAISED IN THE FIRST INVESTMENT ROUND

The resources collected in the first investment round established in 55"000,000CCC, will be used to strengthen the following nine lines of work:

1. Support for small and medium-sized producers linked to the CANNABISCOIN COLOMBIA ASSOCIATION, to establish cultivars (including obtaining the cultivation license, if one does not have one), providing the resources prior to the commitment of exclusive sale of the harvest to CANNABISCOIN COLOMBIA. Through a system based on Cannabis Deposit Certificates (CDC), the beneficiary family nuclei will be provided in case they require it, the payment of the license in an associative scheme (from the Association of Small, Medium and other CannabisCoin Producers Colombia), training and advice, basic agricultural machinery kit, agricultural tool kit, technical assistance, propagation material, bioinputs and other consumables, closed video circuit and web transmission system, financial support during the 5-month duration of the cycle of cultivation for 5,000 cannabis plants (after meeting the weekly goals that are supervised in person, resources will be advanced from the future sale of the harvest), link to EPS and food assistance for 5 months. 5"000,000CCC which, added to other own









resources, will allow the participation of 25 families of small and medium producers. Investors will have access to real-time images of the camera circuit installed in the small and medium cultivars that are being supported.

- 2. Technological Development Center (CDT) specialized in Cannabis and other Entheogens. With three lines of action: i. Pharmaceutical Line, ii. Industrial Line, iii. Analytical Line, aimed at obtaining products with high added value derived from cannabis, as well as carrying out bio prospecting studies on entheogens (substances derived from plants and power mushrooms, with the ability to alter consciousness). 5 "000.000CCC which, added to other resources, will allow the purchase of equipment and payment of personnel for the operation of the 3 previous lines, based on the infrastructure, equipment and others that CANNABIS INDUSTRIAL SAS makes available.
- 3. Academy in Finance, Blockchain and Biotrade. Training of the human resource that will adopt and promote these new financial technologies, supporting the development and expansion of CannabisCoin Colombia. 3 "000.000CCC which, added to other resources, will allow the acquisition of equipment and the payment of human resources, for the adaptation of the required facilities and operation of the virtual academy, with an initial offer of 2000 places.
- 4. Strengthening of the ExChange and Biotrade Platforms. 5"000,000CCC which, added to other resources, will allow the acquisition of equipment and software development for the consolidation of both platforms.
- 5. IPS Cannabis Clinic and SPA. 6"000.000CCC which, added to other resources, will allow the establishment and operation of the Cannabis Clinic and a SPA, which will incorporate, for their operation, the cannabis-derived products manufactured in the CDT. In the pre-launch, some resources will be allocated in the conformation of this space for virtual assisted interaction.
- 6. Cannabis Mota Hotel. 6"000,000CCC. This space begins virtually with the resources collected during the pre-launch, physically materializing in a cannabis-themed hotel, providing interaction and facilitating the use of different products derived from cannabis, cosmetic, textile, paper, food and beverage lines, construction and new materials.
- 7. Cannabis Metaverse and Vivids Virtual Experiences (EVV). It is constituted as a strategy for the commercialization of products in the virtual biotrade store, in which assisted experiences are provided in real time, allowing participation in these virtual spaces, through glasses and handles to interact from augmented virtual









reality, designed in order to stimulate the sense of vision, hearing and smell (the idea being to achieve a deep interaction, translated into a great experience for the consumer, stimulating other senses depending on the product). 10"000,000CCC.

- 8. Strategic Investment in the Purchase of Cryptocurrencies and other Crypto Assets.
- 9. 10"000.000CCC added to other resources for the purchase of CannabisCoin Colombia, Bitcoin, other alcohols and crypto assets.
- 10. Social Project of Alternative Energy for Cryptocurrency Mining.
 - i. Blue energy in the Colombian Pacific for cryptocurrency mining. The Colombian Pacific is a region abandoned by the State, with low development indices, with areas lacking electricity, not interconnected, with abundant water resources such as rivers that flow into the Pacific Ocean, with the ideal conditions for the development of the project, for having fresh and salt water sources, as well as with enterprising locals and caretakers of the environment, mainly Afro-descendants. The installation of family gardens for food security and sovereignty is contemplated.
 - ii. Wind and solar park in La Guajira for cryptocurrency mining. Indigenous communities such as the Wayuu inhabit the Colombian Guajira, which have been deprived of the Rancherias River (their traditional source of livelihood), a river diverted for the activity of the largest open-pit coal mine in the world in The Cerrejon, operated by the foreign companies Drummond Ltd. (accused by the Colombian prosecutor's office of financing paramilitary groups) and Carbones of Cerrejón company, for this reason these communities suffer great hardships and needs, such as the death of children due to malnutrition and the consequences of paramilitary violence; Geographically this area is a desert, with the optimal conditions for the development of the project, in terms of the presence of strong winds and solar radiation during any time of the year, as well as communities eager for real alternatives for their economic empowerment.

The installation of family gardens for food security and sovereignty is contemplated.

iii. Energy cogeneration using heat derived from cryptocurrency mining. Through the convection heat transmission mechanism, it is possible to use a fluid to cool overheated equipment used in cryptocurrency mining (if not controlled, the thermal radiation emitted can deteriorate the equipment itself). This electrical insulating fluid will initially be at room temperature,









placing it in direct contact with the overheated units, to cool them (zero law of thermodynamics). Once the fluid increases in temperature, it is transported to the area destined for its energy use, where it can be used, for example, to heat the water in a boiler, generating steam and electricity. One of the questions that the mining of bitcoins and other cryptocurrencies that are based on proof-of-work has had, is related to the high consumption of electrical energy, which is required to power the processors that are responsible for solving complex problems cryptographic.

This would have a positive impact on the environment (cogenerated energy does not carry a coal footprint, quite the opposite) and the economy, due to the reduction in the billing associated with the electricity consumption of the equipment used in mining (the equipment would be partially powered with the same energy cogenerated during its operation).

The three above projects will be put to a vote to select the one to be funded with 5,000,000CCC (500,000USD) plus other resources.

NOTE: For the distribution of the resources collected in the following two investment rounds, the following projections will be taken into account, subject to consensus between the parties (including new investors).

X. PROJECTIONS

Cannabis Industry

- ➤ Strengthen the Technological Development Center (CDT) by acquiring robust equipment for applied research in cannabis, such as: liquid ultra-chromatography equipment with mass detector (UHPLC-MS), atomic force microscope with accessories (AFM), scanning electron microscope (ESEM), Thermal Cycler, Nanodrop, Bioreactors, among others.
- Establish and functionalize a cannabis bio factory for the production of propagation material (feminized and non-feminized sexual seed, vegetative clones, in vitro clones) and bio-inputs (including the production of stocks of lyophilized microorganisms for biological control).









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- Establish and functionalize a mobile unit for the manufacture of derivatives, with an integrated analytical module, providing this service to associates.
- ➤ Based on blockchain, implement software for tracking traceability, corroborating the quality and doing the Life Cycle Analysis (LCA, ISO 14040) of the cannabis derivative products manufactured at the CDT (Technological Development Center).
- > Set up and operate the Cannabis Stock Exchange, backed by Artificial Intelligence, Big Data, Blockchain and other Fin Tec (financial technology).
- > Cannabis Clinic and SPA in fully operational physical facilities (in addition to its establishment and functionality in the Metaverse).
- ➤ Thematic Hotel of the Cannabis Mota Hotel, in fully operational physical facilities (in addition to its establishment and functionality in the Metaverse).

Associativity and Community

- Promote the associativity of small, medium and other cannabis producers, directing efforts towards increasing productivity, being competitive and economically prosperous; implementing cutting-edge technologies such as blockchain, the Cannabis Metaverse, Vivids Virtual Experiences (EVV), among others.
- > Strengthen the CannabisCoin Colombia Community, inviting and interlocking more members, individually and in groups, for example to other universities, cooperatives, associations, etc.
- ➤ Incorporate into the productive lines of CannabisCoin Colombia, the human resource trained in the Academic of Finance, Blockchain and Biotrade; for example in the Virtual Biotrade Store, or in the Cannabis Stock Market, among other possibilities.
- > To be a bridge with the sectors that require the services of high-level human resources trained in finance, blockchain and biotrade, generating employment alternatives for the graduates of the Academy.
- Formalization of the Academy in Finance, Blockchain and Biotrade as an Institution of Higher Education (IES), expanding the educational offer to formal programs by propaedeutic cycles, such as the career in Cannabis Engineering.

Energy, Blockchain and Financial Technologies

- Consolidate ourselves as our own blockchain, expanding the portfolio of services and goods.
- Consolidate ourselves as a cryptocurrency on our own blockchain.



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- Make the transition to a decentralized Exchange.
- ➤ Promote the emergence of a New Sustainable, Ecological, Inclusive, Fair and Affordable Bank, based on the generation of alternative, free energy and cogeneration; together with the valorization of natural and genetic resources (for example, financing projects related to: organic crops, beekeeping, green chemistry to obtain entheogens, use of free energy, among other possibilities).
- > Support from the own blockchain, the processes for the adequate and transparent management of resources in different organizations (such as companies, cities, countries, etc.).
- ➤ Investigate mechanisms for the implementation of blockchain technology in biotrade, for the characterization and sustainable use of biodiversity.
- Investigate the use of free energy, for example in applications with the Casimir Effect, with the purpose of expanding the access and use of these forms of energy. Making analogy from systems theory, economic resources are energy in our environment that corresponds to a flow of information ("Intelligent" Energy) that is nurturing and necessary for life.
- Investigate energy cogeneration by coupling processes to cryptocurrency mining.

Cannabis Metaverse and Vivids Virtual Experiences (EVV)

- Develop the Cannabis Metaverse and EVV.
- ➤ Provide tools from the Cannabis Metaverse and the EVV, to facilitate the connection with the internet of things.
- Incorporate new technologies in the Biotrade Virtual Store, integrating it with the Cannabis Metaverse and EVV, marketing the services and products generated.
- > EVV for stimulation and interaction at a level that involves all the senses (vision, hearing, touch, smell and taste).
- Develop sensitive accessories for erotic encounters with real and virtual people, for example stimulating the sense of touch, with sensitive suits, or also with artifacts that simulate the torso or a full body, simulating skin characteristics (artificial skin) related to the temperature, the percentage of humidity on the surface and others that reproduce it in detail.
- ➤ Establish a direct / wireless physical connection with the nervous system, exploring possibilities in the biomedical sciences and bioengineering to take the Cannabis Metaverse and EVV to other levels.









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- ➤ Develop applications with the Cannabis Metaverse and EVV in sectors other than the cannabis industry.
- Experimenting with helmets / glasses / headbands to detect nerve activity and with electrodes to electrically stimulate the cerebral cortex and other areas; doing vector electromyography, vector electrocardiography and vector electroencephalography, studying the areas in the brain and other parts of the body that are activated when under the effect of a certain entheogen. For example, in the case of psilocybin, the sensation and telepathy abilities are known as one of the effects experienced, being interesting to identify the areas that are activated when this occurs, the frequency handled in the registered wave patterns, among other possibilities. From the investigation, arriving at a directed training that allows the stimulation of these areas without the consumption of entheogens.
- ➤ Include in the CannabisCoin Colombia offer to other comics and video games, such as SuperLesbia (there is an agreement with the company Superlesbian SAS creator of the comic and video game) and Psychonauts (in development).
- ➤ Incorporate the Cannabis Metaverse and EVV in comics and video games Mota Hotel, Psychonauts and SuperLesbian.

XI. EVV AND CANNABIC METAVERSE

An important input for the creation and development of the Cannabis Metaverse and EVV is the training and academic experience of the pioneer human resource. Highlighting the knowledge in the acquisition, processing and visualization of images, as part of the programmatic content of the Master in Medical Physics at the University of Valladolid; as well as the project of "Holographic Vectocardiography in 4D" with the ECCI University, using conceptual and practical elements related to the continuous three-dimensional projection of images (4D).

The Cannabis Metaverse and EVV are a powerful tool to market the products of the Virtual Store, providing assisted experiences in real time, allowing participants to interact in these virtual spaces, through glasses / headbands / one-piece suits (simulated skin, sensitive and intelligent), hardware elements designed to stimulate the sense of vision, hearing, smell and touch (as mentioned above, taking the experience to other senses such as touch, through one-piece suits and artificial skin). The glasses / headbands / one-piece









suit (simulated, sensitive and intelligent skin) will be massively manufactured and marketed as part of these accessories, reducing costs to facilitate the introduction and adoption of the new technology.

This strategy allows innovation, interacting at other interesting and striking levels, with potential users of the products exhibited in the Biotrade Virtual Store. It is planned to continue investing in and developing the Cannabis Metaverse and Vivids Virtual Experiences (EVV) line for Cannabis-derived products, as well as in other sectors.

Comics and Videogames, the Cannabis Mota Hotel, as well as the Cannabis Clinic and SPA, begin in a virtual way, being complementary to physical spaces, the generation of virtual spaces, in which different scenarios are related, managed and cared for in a way virtual by real people, in order to provide users with an experience that meets their expectations, regarding the use of products (medicinal, cosmetic, food, among others) in virtual spaces where they will interact with more users and with staff of human support that works there.

It is planned to use the Cannabis Metaverse and EVVs in the development of sensitive accessories that interact and stimulate the sense of touch, such as the unisex easel with a sensitive surface (intelligent artificial skin), in terms of the sensation provided by temperature and humidity, with gloves and one-piece garments (sensitive smart suits) for erotic encounters; as well as the possibility of establishing a physical connection, either wirelessly with electrodes or directly connected to the nervous system by implant, taking the Cannabis Metaverse and EVV to other levels, in search of user satisfaction and permanence.

XII. RESOURCES REQUIRED BY CANNABISCOIN COLOMBIA

The human resource together with the company Cannabis Industrial SAS, have made synergy unifying efforts to carry out activities in the different axes that make up CannabisCoin Colombia, being important for its strengthening during the first three years, the collection of contributions corresponding to 594"000,000CCC (18.9% of the total amount of tokens that are mined during the first period of 5 years, equivalent to 3,141"592,653CCC).









These collections will be carried out in stages, starting with a pre-launch value of 9"000,000CCC; During the launch, the first investment round will be held for 55"000,000CCC, from then on there will be two more investment wheels, one at the beginning of the second year of operations for a value of 180"000,000CCC and the third investment round with a value established at 350"000,000CCC at the beginning of the third year of operations.

XIII. AMOUNT OF TOKENS PRESERVED BY PIONEERS

The pioneers of CannabisCoin Colombia reserve the amount of 100,000,000 CCC, with the commitment do not to start exchanging them until the 3rd year of operations has elapsed. Of the pre-mined tokens corresponding to 200 "000,000CCC, 100" 000,000CCC is destined for the pioneer human resource, equivalent to 3.18% of the total amount of tokens that are mined during the first period of 5 years (3,141 "592,653 CCC).

XIV. FORMS OF MONEY ACCEPTED

Dollars, euros, pesos, ADA, BNB, ETH, LTC and BTC are accepted.

XV. DURATION OF THE FUNDING CAMPAIGN

The financing campaign is structured in stages:

- Pre-launch. This stage takes place 3 months before the public launch of CannabisCoin Colombia; there is an expectation of collection corresponding to 9"000,000 CCC.
- 2. Official launch of CannabisCoin Colombia. During the launch, the first investment round will be held. A duration of six months is projected, worth 55"000,000CCC.
- 3. After the first year of operations has elapsed, it is planned to carry out the second investment round, with a duration of six months, for a value of 180"000,000CCC.









4. The third investment round is scheduled, after the second year of operations has elapsed. Projecting a duration of six months, worth 350"000.000CCC.

XVI. DEVELOPMENT AND IMPLEMENTATION SCHEDULE

- i. Pre-release: As of November 25, 2021
- ii. Launch and 1st Investment Round: Starts from March 2022
- iii. Launch of the CannabisCoin Colombia token on the Exchange Platform: June 2022
- iv. Inauguration of the Biotrade Virtual Store: June 2022
- v. 2nd Investment Round: December 2022
- vi. 3rd Investment Round: December 2023

XVII. CANNABISCOIN COLOMBIA FINANCING

It is planned to have financing from:

- 1. Offer of 9"000.000CCC in the pre-launch.
- 2. Offer of pre-mined CannabisCoin Colombia tokens, after launch (91"000.000CCC).
- 3. Offer of 27% of the participation in CannabisCoin Colombia.
- Donations due to the social and environmental background of CannabisCoin Colombia, obtaining financing via crowd funding, among other similar mechanisms.
- Counterparts to finance projects in specific calls, from entities such as Ministry of sciences (Colsciences), Finagro, among others in Colombia and abroad.

XVIII. INCOME PROJECTION

CannabisCoin Colombia is economically structured in the generation of income represented mainly in:



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- 1. Commission for transactions carried out on the ExChange platform of CannabisCoin Colombia.
- 2. Sale in the Biotrade Virtual Store of own products manufactured in the Technological Development Center (TDC) specialized in Cannabis and other entheogens.
- 3. Commission for the sale of products from other brands in the Biotrade Virtual Store.
- 4. Income derived from strategic investments made in crypto assets.
- 5. Offer of goods and services sold in the Cannabis Clinic and SPA (initially virtual).
- 6. Offer of goods and services sold in the Hotel Cannabis Mota (initially virtual)
- 7. Offer of goods and services related to the Cannabis Metaverse and the Vivids Virtual Experiences (EVV).
- 8. Offer of access to higher levels, advertising and other income (for example through NFT) derived from Comics and Videogames Mota Hotel, SuperLesbian and Psychonauts.
- 9. Offer of mined cryptocurrencies using alternative energies.
- 10. Offer of services from the Academy in Finance, Blockchain and Biotrade.

XIX. SOCIAL NETWORKS AND WEB

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